

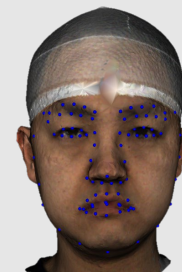
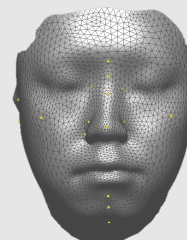
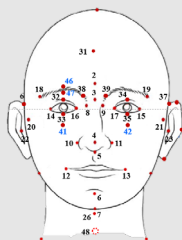


# A Literature Review of Automatic Facial Landmark Detection Techniques

안면 측정 기준점 자동 탐색 기술의 문헌 조사



Author	Year	Method	Accuracy	Resolution	Time
Chen et al.	2005	Active Shape Model	98.5%	640x480	0.1s
Wang et al.	2006	Active Appearance Model	99.2%	640x480	0.2s
Wang et al.	2007	Active Shape Model	98.8%	640x480	0.1s
Wang et al.	2008	Active Shape Model	99.1%	640x480	0.1s
Wang et al.	2009	Active Shape Model	99.3%	640x480	0.1s
Wang et al.	2010	Active Shape Model	99.4%	640x480	0.1s
Wang et al.	2011	Active Shape Model	99.5%	640x480	0.1s
Wang et al.	2012	Active Shape Model	99.6%	640x480	0.1s
Wang et al.	2013	Active Shape Model	99.7%	640x480	0.1s
Wang et al.	2014	Active Shape Model	99.8%	640x480	0.1s
Wang et al.	2015	Active Shape Model	99.9%	640x480	0.1s



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**Ergonomic Design  
Technology Lab**

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본 연구는 양산부산대학교병원 의생명융합연구소의 인큐베이팅 연구과제의 지원을 받아 수행된 결과입니다.

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# Contents

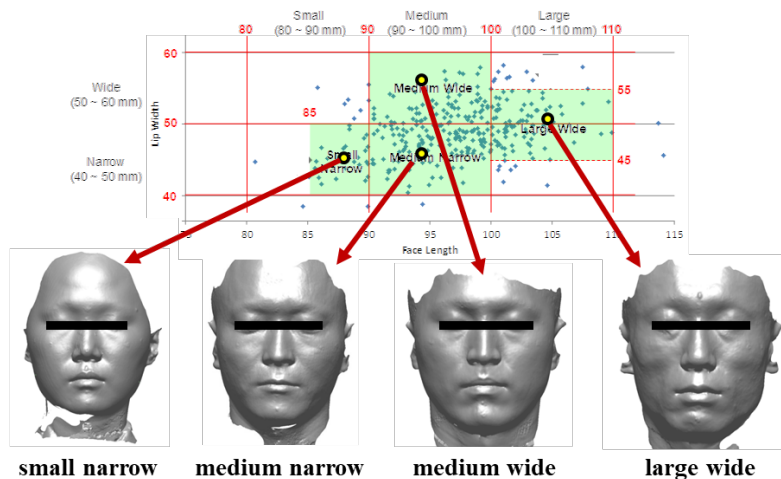
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- **Introduction**
  - **Method of Literature Review**
  - **Results**
    - Existing Research Directions
    - 3D Face Databases
    - Landmarks
    - Landmark Detection Methods
    - Performance
  - **Discussion**
-

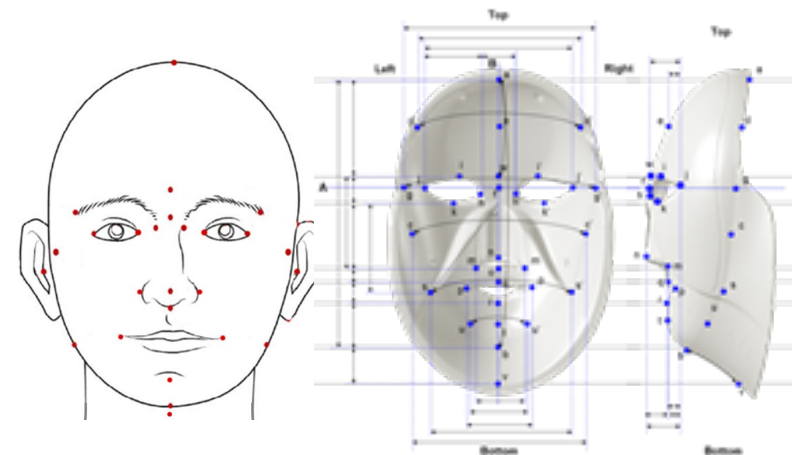
# Introduction

- ❑ **Landmarks (LMs)** on 3D face scans have been used to **measure facial dimensions**, which can help analyze **face features** for **ergonomic product designs**.

**Representative face model selection based on facial dimension measurement**



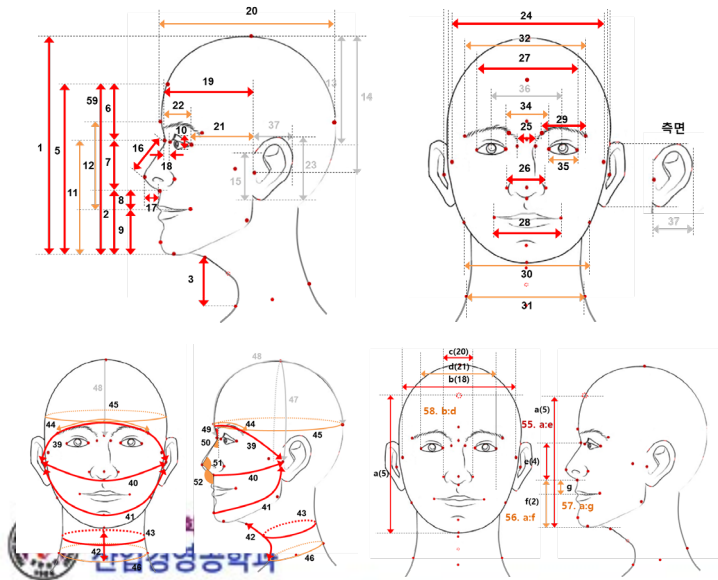
**Product design based on facial dimension analysis**



# Research Motivation (1/2)

- ❑ **LMs** used in ergonomic studies are **manually plotted** on 3D face images by examiners, which is **time** and **effort-demanding** and leads to **human biases** when involving large datasets.
- ❑ **Palpation** on human face with stickers are conducted before 3D scanning for accurate localization later on 2D screen, which is in **low efficiency**.

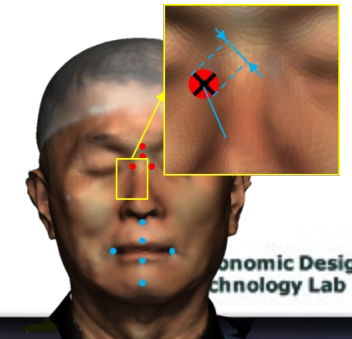
Mask design analysis base on 58 facial dimensions extracted from 57 LMs



Manually localization of LMs by commercial SW



LM localization by palpation on human face

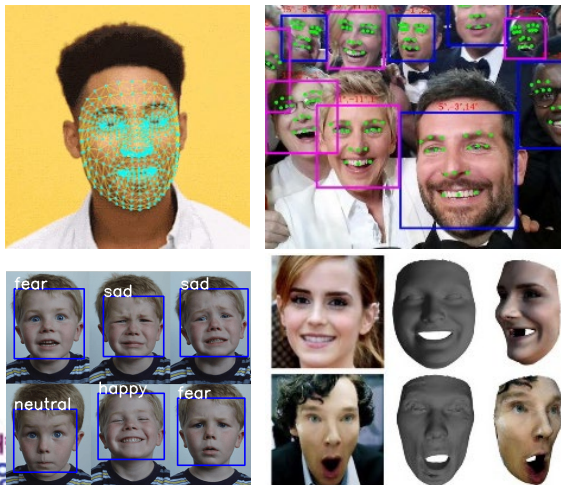




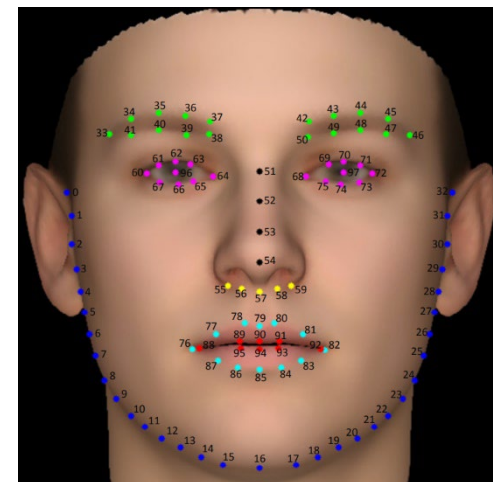
# Research Motivation (2/2)

- ❑ Automatic LM detection technology has been developed for computer vision applications (e.g., face recognition & reconstruction) but **less** applied to the ergonomic field.
    - ✓ The detection results provide **insufficient LMs** for anthropometry analysis.
    - ✓ The **effectiveness** of detection results has **not been verified** in ergonomic field.
- ⇒ Necessary to **develop an effective automatic 3D facial landmark detection method** for **ergonomic applications**.

LM applications in computer vision



98 LM dataset

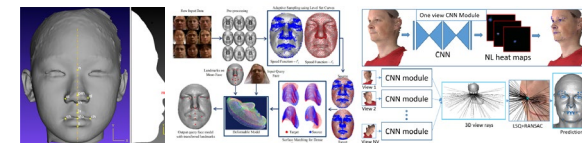
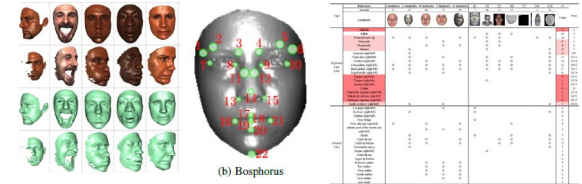
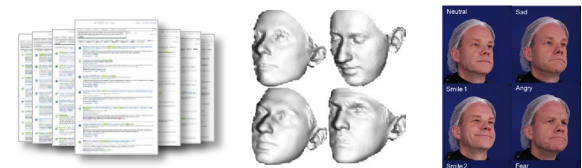


# Objective of the Study

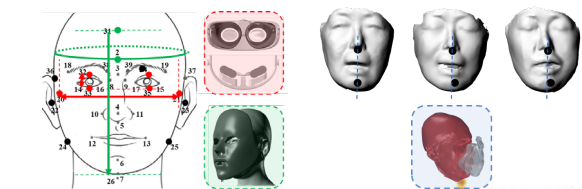
## Systematic literature review for **automatic 3D facial landmark detection techniques** for **ergonomic applications**

### 1. The development of the automatic 3D facial LM detection

- Existing research direction
- 3D face database
- Landmarks
- Landmark detection method
- Evaluation & performance



### 2. Discussion on the applicability and development needs for ergonomic applications



# Literature Review: Search Method (1/3)

- ❑ Source: Scopus database
- ❑ Search Keyword
  - ✓ TITLE-ABS-KEY ( ( "3D" OR "3-D" ) AND ( "face" OR "facial" OR "head" OR "body" ) AND "landmark\*" AND ( "detection" OR "prediction" OR "localization" OR "placement" ) )
  - ✓ Limited to recent 10 years, engineering & computer science area
- ❑ Search results: 425 papers

## Keywords combination search

406 document results

TITLE-ABS-KEY( "3D" OR "3-D" ) AND ( "face" OR "facial" OR "head" OR "body" ) AND "landmark\*" AND ( "detection" OR "prediction" OR "localization" OR "placement" ) AND (LIMITED(PUBYEAR, 2023) OR LIMITED(PUBYEAR, 2022) OR LIMITED(PUBYEAR, 2021) OR LIMITED(PUBYEAR, 2020) OR LIMITED(PUBYEAR, 2019) OR LIMITED(PUBYEAR, 2018) OR LIMITED(PUBYEAR, 2017) OR LIMITED(PUBYEAR, 2016) OR LIMITED(PUBYEAR, 2015) OR LIMITED(PUBYEAR, 2014) OR LIMITED(PUBYEAR, 2013) OR LIMITED(PUBYEAR, 2012) OR LIMITED(PUBYEAR, 2011) ) AND (LIMITED(SUBJAREA, "COMP") AND (LIMITED(SUBJAREA, "ENGG"))

Refine results

Open Access

- All Open Access (120) >
- Gold (15) >
- Hybrid Gold (9) >
- Bronze (16) >
- Green (96) >

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Year

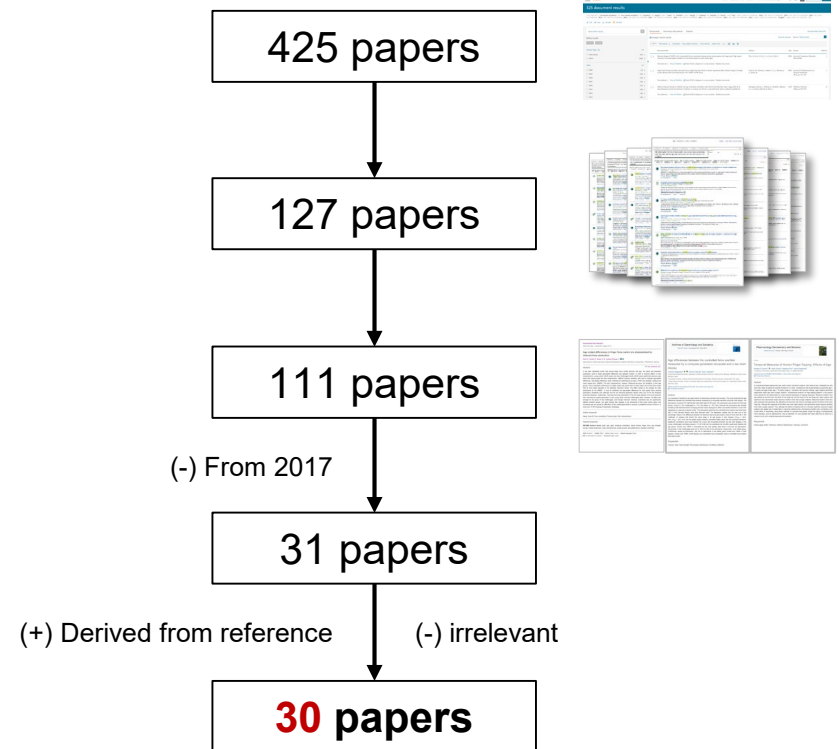
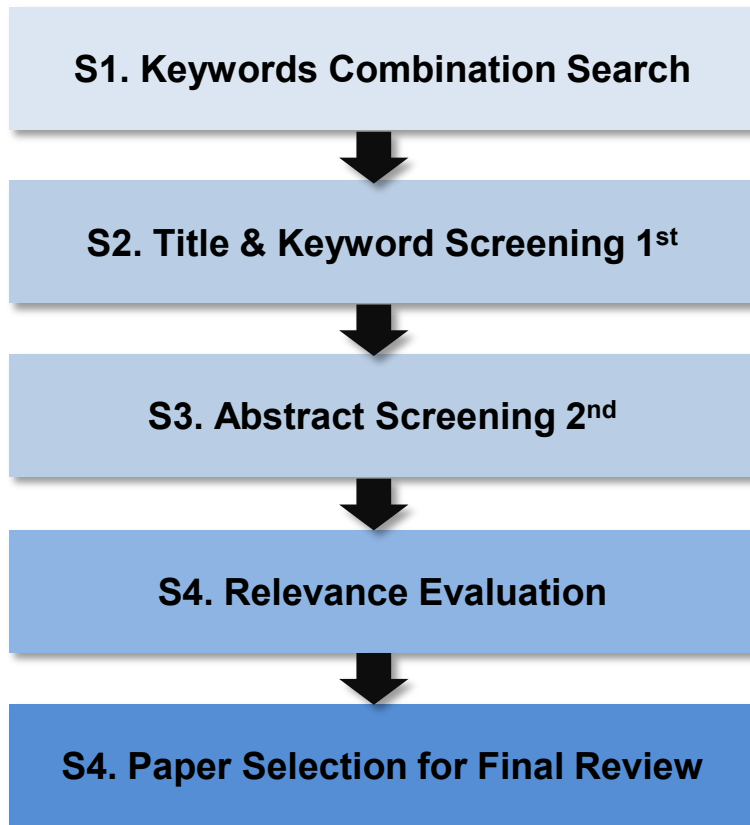
- 2023 (16) >

Document title	Authors	Year	Source	Cited by
Beauty3DfaceNet: Deep geometry and texture fusion for 3D facial attractiveness prediction	Xiao, Q., Wu, Y., Wang, D., Tang, Y.-L., Jin, X.	2023	Computers and Graphics (Pergamon)	0
Mobile Recognition and Tracking of Objects in the Environment through Augmented Reality and 3D Audio Cues for People with Visual Impairments	Koel, O.B., Behrens, K., Rahn, M.	2023	Conference on Human Factors in Computing Systems - Proceedings	1



# Literature Review: Screening Process (2/3)

- A total of 30 papers were selected for final review.



# Literature Review: Paper List (3/3)

- ❑ After checking the full text of each of the screened papers, a total of **32 papers** (high: 30 papers; medium: 2 papers) were lastly cited in the present study.

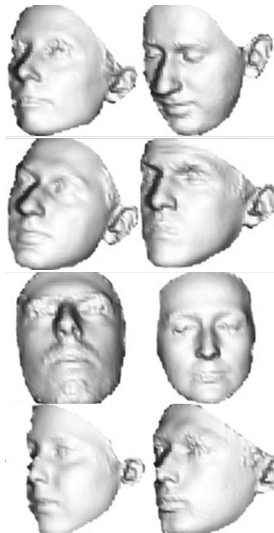
No.	Author(s)	Year	Title	Source	Relevancy
1	Wu and Ji	2018	Facial Landmark Detection: A Literature Survey	Computer Vision	M
2	Wang et al.	2018	Facial Feature Point Detection: A Comprehensive Survey	Neurocomputing	M
3	Pui et al.	2019	A Non-template Based Automatic Landmarking on 3D Face Data	Video and Image Processing	H
4	Huang et al.	2019	An Automated CNN-based 3D Anatomical Landmark Detection Method to Facilitate Surface-Based 3D Facial Shape Analysis	Lecture Notes in Computer Science	H
5	Bannister et al.	2020	Fully Automatic Landmarking of Dyndromic 3D Facial Surface Scans using 2D Images	Sensors	H
6	Terada et al.	2018	3D Facial Landmark Detection using Deep Convolutional Neural Networks	ICNC-FSKD	H
7	Deng et al.	2018	Facial Landmark Localization by Enhanced Convolutional Neural Network	Neurocomputing	H
8	Wang et al.	2019	Automatic Landmark Placement for Large 3D Facial Image Dataset	Big Data	H
9	Ridel et al.	2020	Automatic Landmarking as a Convenient Prerequisite for Geometric Morphometrics. Validation on Cone Beam Computed Tomography (CBCT)- based Shape Analysis of the Nasal Complex	Forensic Science International	X
10	Sun et al.	2019	Expression Robust 3D Facial Landmarking via Progressive Coarse-to-fine Tuning	ACM Transactions on Multimedia Computing	H
11	Jong et al.	2018	Ensemble Landmarking of 3D Facial Surface Scans	Scientific Reports	H
12	Conti et al.	2017	Landmarking-Based Unsupervised Clustering of Human Faces Manifesting Labio-Schisis Dysmorphisms	Informatica	X
13	Zhang et al.	2020	Deep 3D Facial Landmark Localization on position maps	Neurocomputing	H
14	Sullivan et al.	2019	Extending Convolutional Pose Machines for Facial Landmark Localization in 3D Point Clouds	ICCVW	H
15	Manal et al.	2019	Survey on the Approaches based Geometric Information for 3D Face Landmarks Detection	IET Image Processing	H
16	Agbolade et al.	2019	Homologous Multi-Points Warping: An Algorithm for Automatic 3D Facial Landmark	Automatic Control and Intelligent Systems	H
17	Abu et al.	2019	Automated Craniofacial Landmarks Detection on 3D Image Using Geometry Characteristics Information	Bioinformatics	H
18	Gao et al.	2019	Deep 3D Facial Landmark Detection on Position Maps	Intelligent Science and Big Data Engineering	H
19	Paulsen et al.	2019	Multi-view Consensus CNN for 3D Facial Landmark Placement	Computer Vision	H
20	Camgoz et al.	2015	Facial Landmark Localization in Depth Images using Supervised Ridge Descent	ICCVW	H
21	Krizaj et al.	2018	Localization of Facial Landmarks in Depth Images using Gated Multiple Ridge Descent	IWOBI	H
22	Cheng et al.	2018	3D Facial Landmark Localization Based on Two-Step Keypoint Detection	ICALIP	H
23	Vezzetti et al.	2018	3D Geometry-based Automatic Landmark Localization in Presence of Facial Occlusions	MTA	H
24	Gao et al.	2018	Expression Robust 3D Face Landmarking Using Thresholded Surface Normals	Pattern Recognition	H
25	Kai et al.	2017	Accurate landmarking from 3D facial scans by CNN and cascade regression	WMI	H
27	Xiao et al.	2018	Recurrent 3D-2D Dual Learning for Large-Pose Facial Landmark Detection	ICCV	H
28	Sghaier et al.	2017	Novel Technique for 3D Face Segmentation and Landmarking	GSCIT	H
29	Boukamcha et al.	2017	Automatic Landmark Detection and 3D Face Data Extraction	Computational Science	H
30	Wang et al.	2018	A Coarse-to-Fine Approach for 3D Facial Landmarking by Using Deep Feature Fusion	Symmetry	H
31	Gilani et al.	2015	Shape-based Automatic Detection of a Large Number of 3D Facial Landmarks	CVPR	H
32	Johnston and Chazal	2018	A Review of Image-based Automatic Facial Landmark Identification Techniques	Image and Video Processing	H
33	Shah et al.	2016	Automatic 3D Face Landmark Localization based on 3D VECTOR Field Analysis	IVCNZ	H
34	Liang et al.	2013	Improved Detection of Landmarks on 3D Human Face Data	IEEE EMBS	H



# Existing Research Directions (1/2)

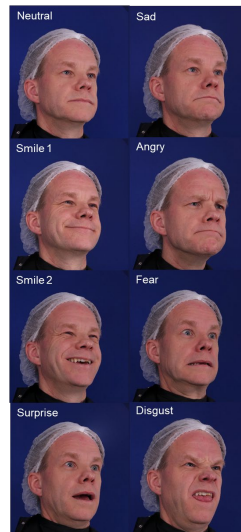
- ❑ Solve landmark detection **“in the wild”** by leveraging strengths of methods in different categories [1]
- ❑ In real-world scenarios, facial images are often acquired in **uncontrolled conditions**: 1) **appearance variations** (e.g., pose, expression, ethnic background, occlusions, without texture) and 2) **environment variations** (illumination)

Pose variation (Bosphorus DB)



[4, 21]

Expression variation (ERSC DB)



[3, 4, 10, 21, 23, 24]

Occlusion (Bosphorus DB)



[4]

Texture (EDT DB)



[21, 23]

Illumination (EDT DB)



[31]

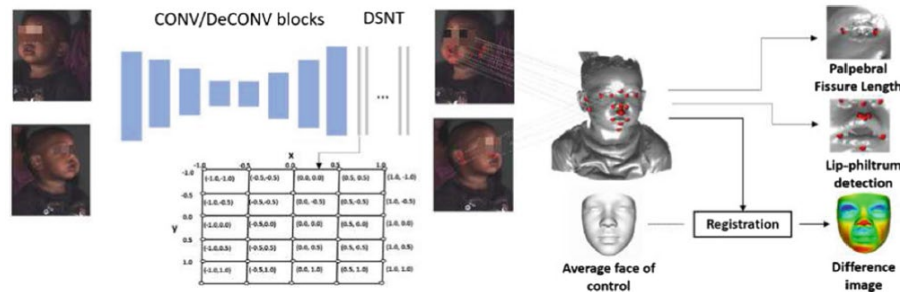
# Existing Research Directions (2/2)

- ❑ **Overcome the disadvantage** of machine learning based methods that **require large datasets**
  - ✓ Low training complexity of 30-40 training samples [11]
  - ✓ Not large 30 training samples but involves human decision [8]
- ❑ Consider **special application** scenarios (e.g., facial deformities)
  - ✓ FASD (fetal alcohol spectrum disorder) with **anatomical measurements** demands [4]
  - ✓ 3D LM identification on subjects with genetic syndromes who have facial dysmorphia [5]

FASD identification visual examination



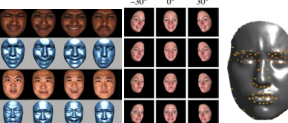






Automatic landmark detection for FASD



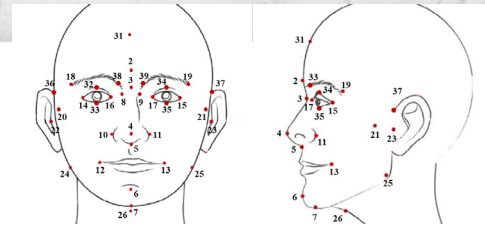
# 3D Face Databases

- ❑ The **public 3D face scan database** shows **insufficiency** for machine learning-based methods that require a large number of samples.

No.	Database	Features	Sample	Source	Accessibility
1	Bosphorus	<ul style="list-style-type: none"> <li>Images: 4666 3D faces</li> <li>Subj.: 105</li> <li>Variability: expressions, poses, occlusions</li> <li>Landmark: 22</li> </ul>		<a href="http://bosphorus.ee.boun.edu.tr">http://bosphorus.ee.boun.edu.tr</a>	Free (only 2D image available)
2	FRGCv2	<ul style="list-style-type: none"> <li>Images: 4007</li> <li>Subj.: 466</li> <li>Variability: expressions</li> <li>Landmark: 8</li> <li>UND: 1680, 537, rotation</li> </ul>		<a href="https://cvrl.nd.edu/projects/data/#face-recognition-grand-challenge-frgc-v20-data-collection">https://cvrl.nd.edu/projects/data/#face-recognition-grand-challenge-frgc-v20-data-collection</a>	Free
3	BU_3DFE	<ul style="list-style-type: none"> <li>Images: 2400 3D facial models</li> <li>Subj.: 100</li> <li>Variability: expressions, angles (about <math>\pm 45^\circ</math> yaw angle)</li> <li>Landmark: 83</li> </ul>		<a href="http://www.cs.binghamton.edu/~lijun/Research/3DFE/3DFE_Analysis.html">http://www.cs.binghamton.edu/~lijun/Research/3DFE/3DFE_Analysis.html</a>	Commercial
4	BU_4DFE	<ul style="list-style-type: none"> <li>Images: 60600 3D face frames with 6 videos</li> <li>Variability: expressions</li> </ul>			
5	FaceBase	<ul style="list-style-type: none"> <li>Images: 444 3D facial scan</li> <li>Subj: 369 (age: 1-75)</li> <li>Variability: genetic syndrome</li> <li>Landmark: 12</li> </ul>		<a href="http://www.facebase.org">www.facebase.org</a>	Free
6	DTU-3D	<ul style="list-style-type: none"> <li>Subj: 601</li> <li>Landmark: 73</li> </ul>		-	Not available
7	Stirling/ESRC	<ul style="list-style-type: none"> <li>Subj: 101</li> <li>Variability: expression</li> <li>Landmark: 16</li> </ul>		<a href="http://pics.stir.ac.uk/ESRC/index.htm">http://pics.stir.ac.uk/ESRC/index.htm</a>	Free

# Landmarks: Frequency of Detection (1/4)

❑ The detection for partial **ergonomic key LMs** was **not sufficient**.



Type	Reference	[3]	[4]	[5]	[6]	[7]	[8]	[10]	[11]	[12]	[13][18]	[14]	[16]	[17]	[19]	[20]	[21]	[22]	[23]	[24]	[25]	[27]	[28]	[29]	[30]	24	Count	Frequency	Note	
	Amount	7	20	12	14	68	23	83	21	13	68	78	16	10	73/83	24	22/8	7	13	7	22	21	5	1	22					
	Landmarks																													
Ergonomic key LMs	Glabella						o		o																		2	8%	2	
	Sellion		o	o	o		o		o	o			o	o						o	o						10	42%	3	
	Pronasale/nose tip	o	o	o					o	o	o	o		o	o		o	o	o	o	o				o	o	o	18	75%	4
	Subnasale		o				o		o	o	o			o	o	o											9	38%	5	
	Promentale		o	o			o	o	o			o		o													8	33%	6	
	Menton		o				o										o	o								o	6	25%	7	
	Dacryon (right/left)						o									o	o	o								o	6	25%	8/9	
	Nasal alar (right/left)		o		o		o		o	o				o	o	o	o	o		o	o					o	14	58%	10/11	
	Cheilion (right/left)		o	o	o			o	o	o	o			o	o		o	o	o							o	14	58%	12/13	
	Ectocanthus (right/left)		o	o	o			o	o	o	o			o	o	o	o	o	o	o						o	15	63%	14/15	
	Endocanthus (right/left)		o	o	o			o	o	o	o			o	o	o	o	o	o	o						o	17	71%	16/17	
	Zygofrontale (right/left)															o	o	o		o						o	6	25%	18/19	
	Zygon (right/left)																										0	0%	20/21	
	Tragion (right/left)		o																								1	4%	22/23	
	Gonion (right/left)															o											1	4%	24/25	
	Crinion																										0	0%	31	
Palpebrale superius (right/left)									o																	1	4%	32/33		
Palpebrale inferius (right/left)									o																	1	4%	34/35		
Otobasion superius (right/left)																										0	0%	36/37		
Inside eyebrow (right/left)										o					o	o	o		o						o	7	29%	38/39		
General LMs	Eye/pupil (right/left)	o													o											2	8%			
	Eyebrow (right/left)	o					o									o	o								o	6	25%			
	Orbitale (right/left)																									0	0%			
	Nose bridge	o																								1	4%			
	Nose alar top (right/left)				o		o	o			o															4	17%			
	Inferior pont of the nostril axis (right/left)							o	o		o				o											4	17%			
	Mouth	o			o										o	o									o	7	29%			
	Upper lip top			o	o		o	o		o	o			o	o										o	12	50%			
	Under lip bottom			o	o		o	o		o	o			o	o										o	12	50%			
	Mentolabial sulcus						o										o	o							o	5	21%			
	Tragus (right/left)		o																							1	4%			
	Under lip top								o								o									2	8%			
	Upper lip bottom								o								o									2	8%			
	Eyebrow outline							o																		4	17%			
	Eye outline							o			o	o			o											5	21%			
	Nose outline							o			o	o			o											4	17%			
	Mouth outline							o			o	o			o											5	21%			
	Face outline										o				o											3	13%			
nose trunk																									o	1	4%			

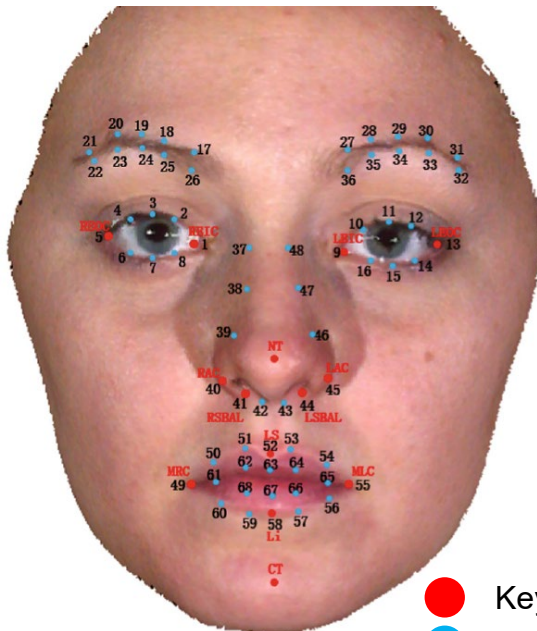
LM in low frequency (10-50%)

LM almost missed (<10%)

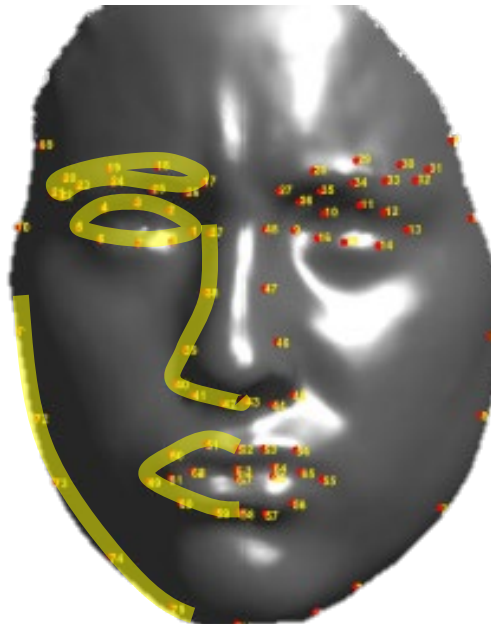
# Interpolated Landmarks (2/4)

- ❑ LMs were detected in the perspective of facial key points and interpolated landmarks.
- ❑ **Interpolated landmarks** which represent the outline or the trunk of face parts (eyebrow, eye, nose, mouth, face) were **frequently detected**.

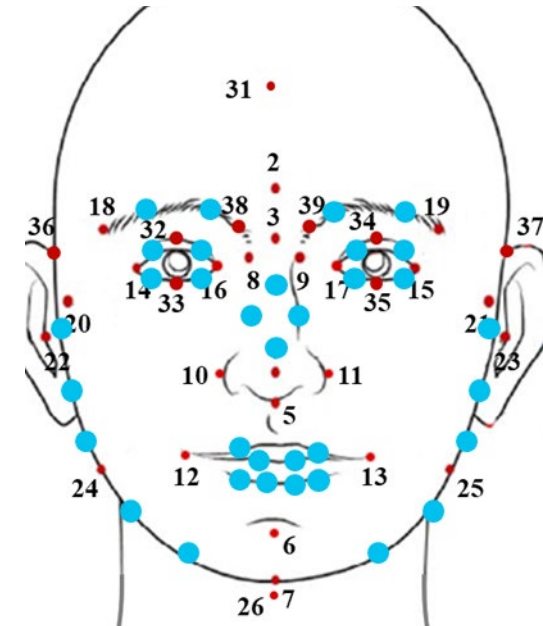
68 points



Interpolated LMs on outlines



Frequently detected LMs



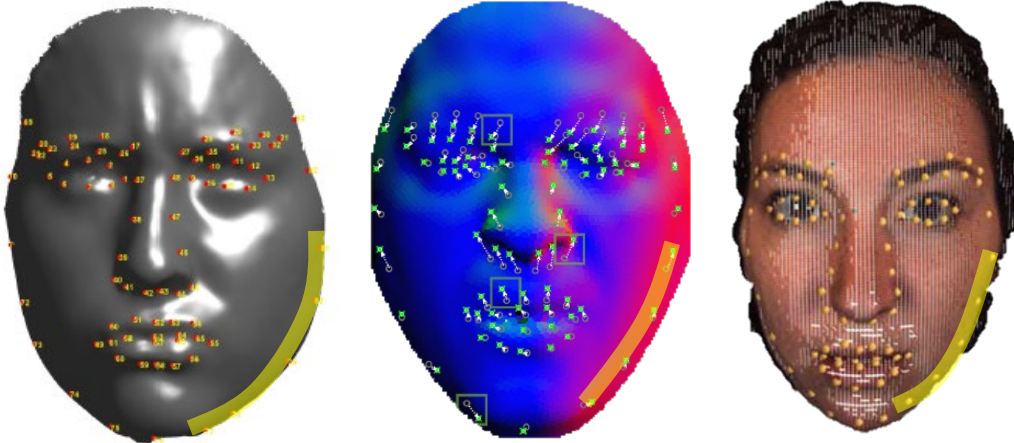
- Key LMs
- Interpolated LMs



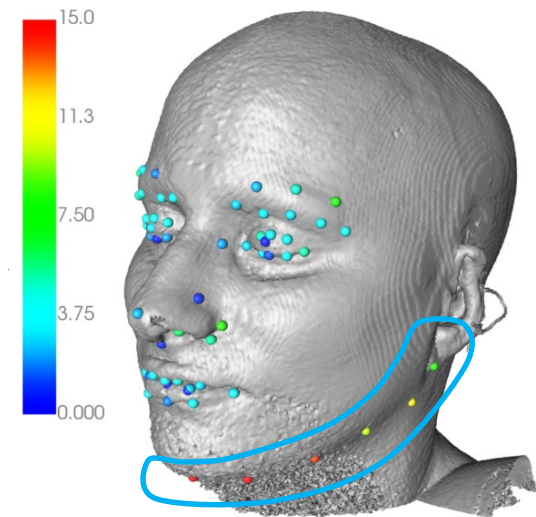
# Interpolated Landmarks on Face Outline (3/4)

- ❑ The **detection accuracy** of **interpolated LMs** on the face outline is still **challenging**.

Outline LMs detected in less accuracy



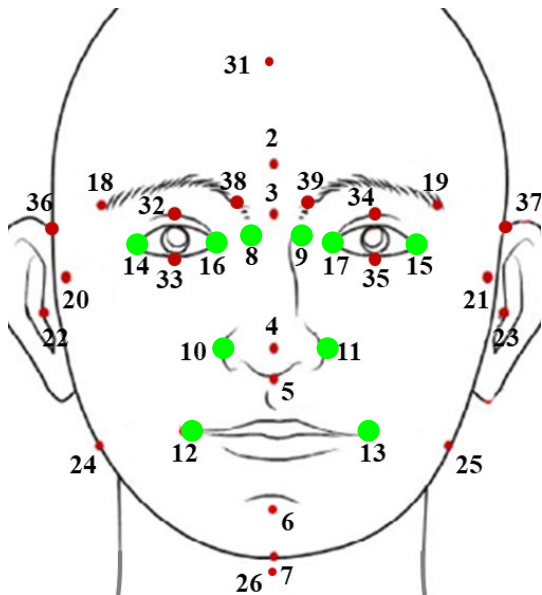
True location of outline LMs



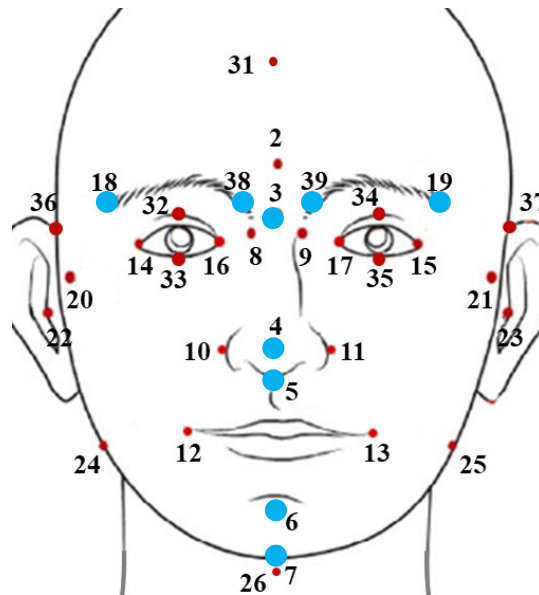
# Ergonomic Key LMs (4/4)

- Among the ergonomic key LMs, 10 LMs were detected in high frequency, 9 LMs were detected in low frequency, 14 LMs were almost missed detection.

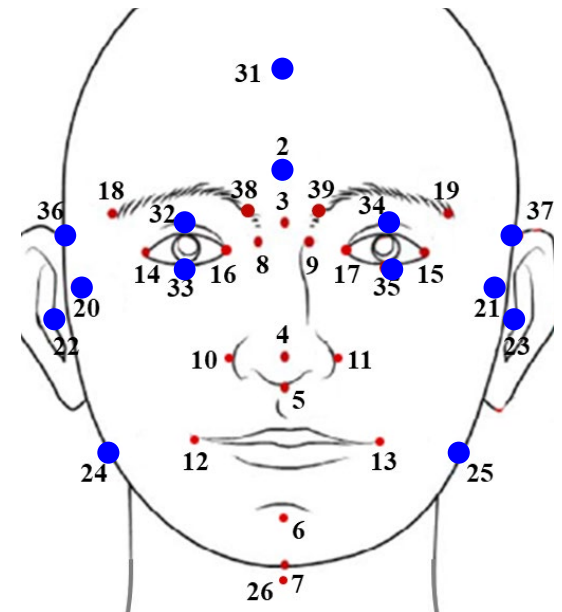
LMs detected in high frequency



LMs detected in low frequency



LMs almost missed detection

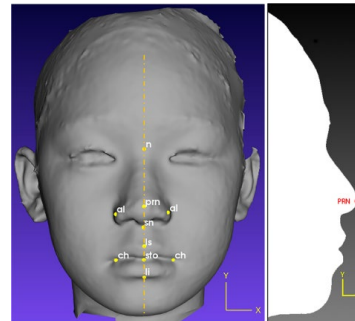


# 3D Landmark Detection Methods (1/5)

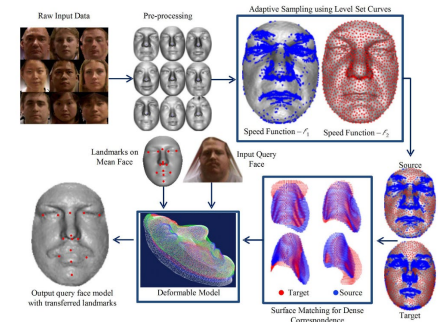
- 3D landmark detection was organized into (1) **geometry**-based method, (2) **template**-based method, (3) **AI**-based method

No.	Paper	Category
17	Abu et al. (2019)	GS
23	Vezzetti et al. (2018)	GS
24	Gao et al. (2018)	GS
28	Sghaier et al. (2017)	GS
29	Boukamcha et al. (2017)	GS
33	Shah et al. (2016)	GS
16	Agbolade et al. (2019)	TF
31	Gilani et al. (2015)	TF
34	Liang et al. (2013)	TF
3	Pui et al. (2019)	AI
4	Huang et al. (2019)	AI
5	Bannister et al. (2020)	AI
6	Terada et al. (2018)	AI
7	Deng et al. (2018)	AI
8	Wang et al. (2019)	AI
10	Sun et al. (2019)	AI
11	Jong et al. (2018)	AI
13 (18)	Zhang et al. (2020)	AI
14	Sullivan et al. (2019)	AI
18 (13)	Gao et al. (2019)	AI
19	Paulsen et al. (2019)	AI
20 (21)	Camgoz et al. (2015)	AI
21 (20)	Krizaj et al. (2018)	AI
22	Cheng et al. (2018)	AI
25	Kai et al. (2017)	AI
27	Xiao et al. (2018)	AI
30	Wang et al. (2018)	AI
1	Wu and Ji (2018)	LR
2	Wang et al. (2018)	LR
15	Manal et al. (2019)	LR
32	Johnston and Chazal. (2018)	LR

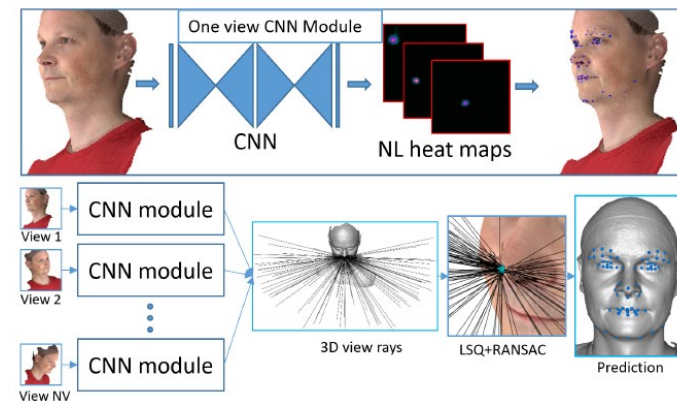
## (1) Geometry-based method



## (2) Template-based method



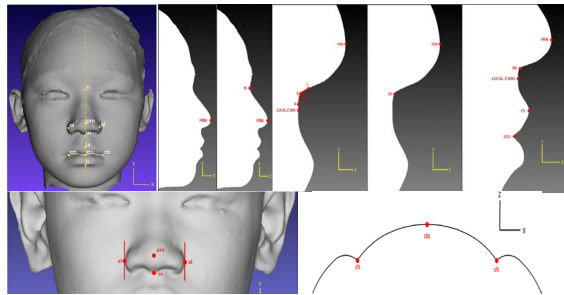
## (3) AI-based method



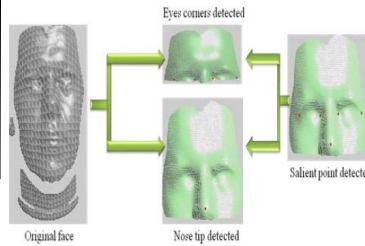
# Geometrical Shape-based Method (2/5)

- Identify prominent LMs through a **coarse to fine process** by extracted **geometry characteristics** such as gaussian, mean, principal curvatures, shape index, curvedness, surface normal, and 3D vector fields.

## Curvature

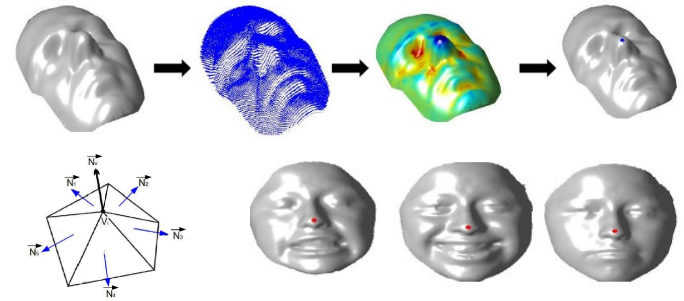


Abu et al. (2019)



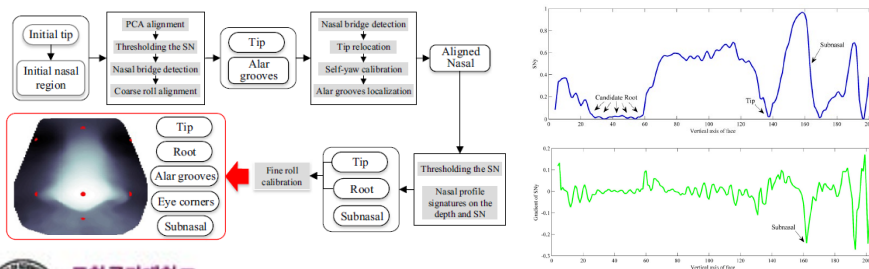
Sghaier et al. (2017)

## 3D vector field analysis



Shah et al. (2016)

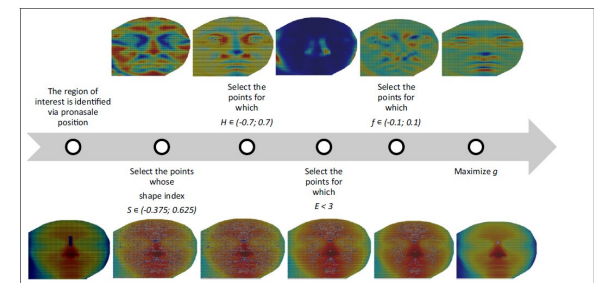
## Thresholded surface normal



Gao and Evans (2018)

## Threshold geometrical descriptors

(e.g., point-by-point derivatives and curvatures)



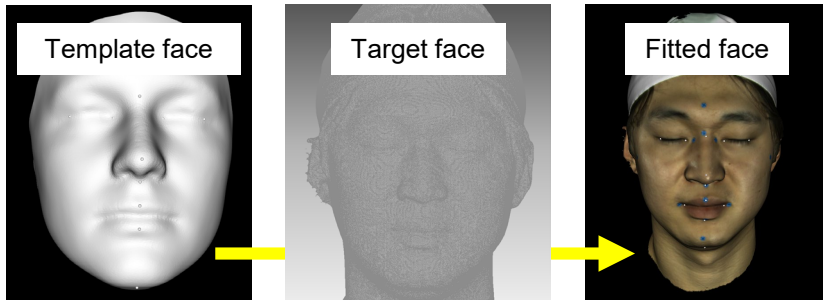
Vezzetti et al. (2018)



# Template-fitting-based Method (3/5)

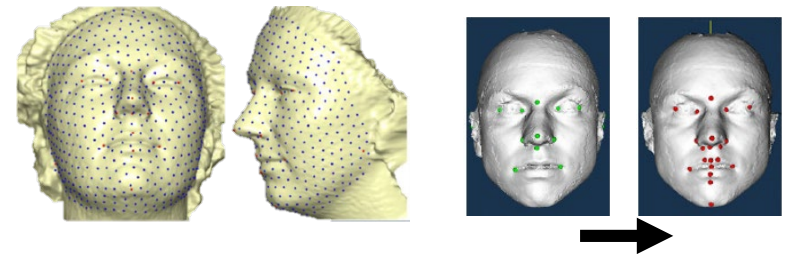
- Identify LMs through a **initialization to fitting process** through a template face with **pre-defined LMs**.

Algorithm for template-fitting:  
NICP (non-rigid iterative closest point)



(deform the template mesh to match the morphology of the target mesh)

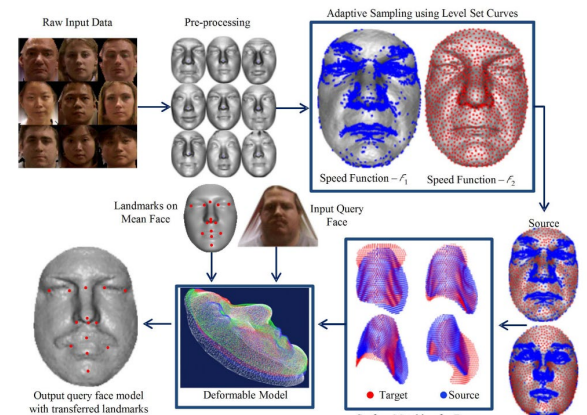
Fitting base on landmarks



Agbolade et al. (2019)

Liang et al. (2013)

Fitting base on regions of point cloud



Gilani et al. (2015)

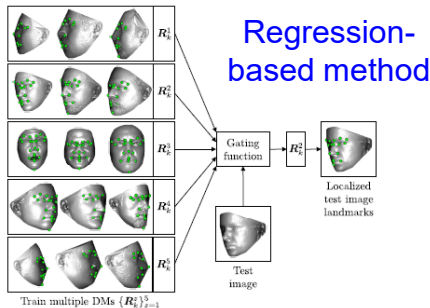
ic Design Technology Lab



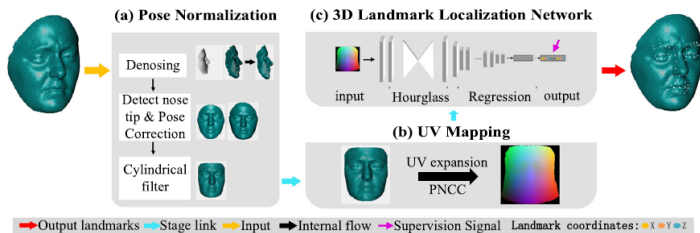
# AI-technique-based Method (4/5)

- ❑ Identify LMs by two broad frameworks: 1) **pure-learning framework**, and 2) **hybrid framework**.
  - ✓ Pure-learning framework: direct feature extraction on 3D data
  - ✓ Hybrid framework: combine with 2D image and projection model
- ❑ Various algorithms such as holistic, constrained local model (CLM), regression-based and **deep learning based methods** were applied.

## Pure-learning framework

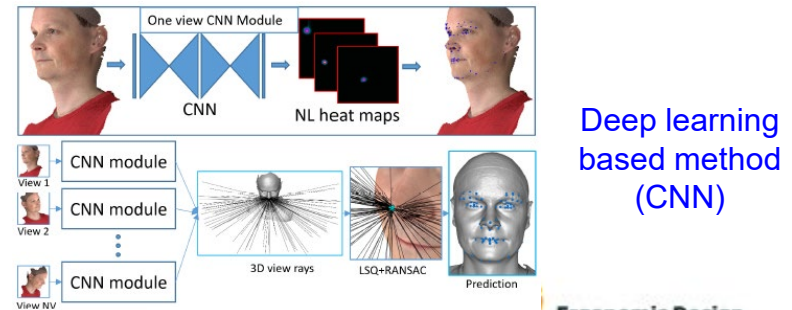
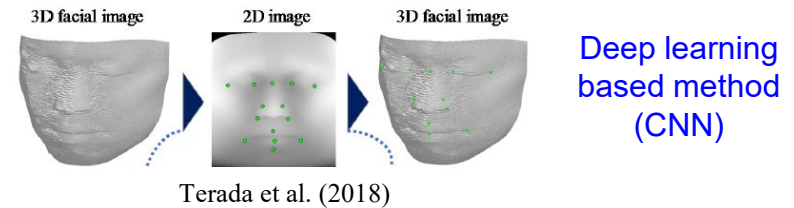


Krizaj et al. (2018)



Zhang et al. (2020)

## Hybrid framework



Paulsen et al. (2019)

# Advantages and disadvantages (5/5)

- Advantages and disadvantages were organized as a reference for future automatic LM detection development.

Method	Advantages	Disadvantages
Geometrical shape-based method	<ul style="list-style-type: none"><li>▪ Not require any training</li><li>▪ Not rely on any particular model</li><li>▪ Efficient</li><li>▪ High accuracy</li></ul>	<ul style="list-style-type: none"><li>▪ Limited to landmarks with prominent geometric features (e.g., nose tip and eye corner)</li></ul>
Template-fitting-based method	<ul style="list-style-type: none"><li>▪ Fast</li><li>▪ Not limit to LMs (can detect any number or location of pre-defined LMs)</li></ul>	<ul style="list-style-type: none"><li>▪ Need initialization</li></ul>
AI-based method	<ul style="list-style-type: none"><li>▪ Solve landmark detection problems “in-the-wild”</li></ul>	<ul style="list-style-type: none"><li>▪ Need a certain amount of labelled data</li></ul>

# Evaluation Criteria

- ❑ Conduct **relative evaluation** on **accuracy** and **efficiency** in **specific scope**
  - ✓ Dataset dimension
    - The amount of data
    - Features: expression, occlusion, pose, illumination, deformity
  - ✓ Landmark dimension: amount and type
  - ✓ Specifications of the PC

	Accuracy	Efficiency
Method	Comparing the detected LM locations with the <b>ground truth</b> LM locations	Comparing the <b>computational cost</b>
Measure	<ul style="list-style-type: none"><li>▪ <b>Mean error</b> of each landmark of all subjects</li><li>▪ Overall mean error</li><li>▪ RMSE (root mean square error)</li><li>▪ Ratio within a specified error range (e.g., within 5 mm and 10 mm)</li></ul>	<ul style="list-style-type: none"><li>▪ Training time</li><li>▪ Detection time</li></ul>

# Performance

- ❑ The performance of LM detection methods on three most **popular databases** was roughly identified for further evaluation.

No.	Database	Features	Detected LMs	Mean error	Reference
1	Bosphorus	<ul style="list-style-type: none"> <li>Images: 4666 3D faces</li> <li>Subj.: 105</li> <li>Variability: expressions, poses, occlusions</li> <li>Landmark: 22</li> </ul>	<ul style="list-style-type: none"> <li>7 LMs</li> <li>8 LMs</li> <li>10 LMs</li> <li>22 LMs</li> <li>83 LMs (manually extracted)</li> </ul>	<ul style="list-style-type: none"> <li>0.8 - 1.5 mm</li> <li>2.7 - 7.2 mm</li> <li>2.4 - 5.2 mm</li> <li>2.1 - 6.0 mm</li> <li>6.98 ± 3.94 mm (all)</li> </ul>	<ul style="list-style-type: none"> <li>[24]</li> <li>[23]</li> <li>[21]</li> <li>[25]</li> <li>[10]</li> </ul>
2	FRGCv2	<ul style="list-style-type: none"> <li>Images: 4007</li> <li>Subj.: 466</li> <li>Variability: expressions</li> <li>Landmark: 8</li> <li>UND: 1680, 537, rotation</li> </ul>	<ul style="list-style-type: none"> <li>7 LMs</li> <li>7 LMs</li> <li>10 LMs (FRGC+UND)</li> <li>14 LMs</li> </ul>	<ul style="list-style-type: none"> <li>2.9 - 3.7 mm</li> <li>1.2 - 6.9 mm</li> <li>3.1 - 4.8 mm</li> <li>2.66 ± 1.89 mm (all)</li> </ul>	<ul style="list-style-type: none"> <li>[22]</li> <li>[24]</li> <li>[21]</li> <li>[13]</li> </ul>
3	BU_3DFE	<ul style="list-style-type: none"> <li>Images: 2400 3D facial models</li> <li>Subj.: 100</li> <li>Variability: expressions, angles (about ±45 °yaw angle)</li> <li>Landmark: 83</li> </ul>	<ul style="list-style-type: none"> <li>4 LMs</li> <li>7 LMs</li> <li>11 LMs</li> <li>14 LMs</li> <li>14 LMs</li> </ul>	<ul style="list-style-type: none"> <li>3.3 - 4.9 mm</li> <li>4.2 - 17.2 mm</li> <li>1.8 - 3.0 mm</li> <li>2.6 - 4.7 mm</li> <li>1.5 - 2.8 mm</li> </ul>	<ul style="list-style-type: none"> <li>[24]</li> <li>[3]</li> <li>[19]</li> <li>[10]</li> <li>[13]</li> </ul>

# Discussion (1/4)

3D landmark detection techniques were organized in terms of **data source**, **landmark**, **method**, **evaluation criteria**, and **evaluation performance**.

⇒ Contribute to the development of automatic 3D LM detection methods on ergonomic applications.

## Database

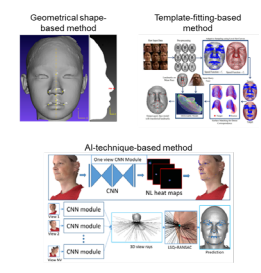
No.	Database	Features	Sample	Source	Accessibility
1	Bosphorus	<ul style="list-style-type: none"> <li>Images: 4666 3D faces</li> <li>Subj: 105</li> <li>Variability: expressions, poses, occlusions</li> <li>Landmark: 22</li> </ul>		<a href="http://bosphorus.ee.boun.edu.tr">http://bosphorus.ee.boun.edu.tr</a>	Free (only 2D image available)
2	FRGCv2	<ul style="list-style-type: none"> <li>Images: 4007</li> <li>Subj: 468</li> <li>Variability: expressions</li> <li>Landmark: 8</li> <li>UND: 1680, 537, rotation</li> </ul>		<a href="https://cvrl.ui.edu/projects/data/face-recognition-grand-challenge-frgc-v20-data-collection">https://cvrl.ui.edu/projects/data/face-recognition-grand-challenge-frgc-v20-data-collection</a>	Free
3	BU_3DFE	<ul style="list-style-type: none"> <li>Images: 2400 3D facial models</li> <li>Subj: 100</li> <li>Variability: expressions, angles (about ±45° yaw angle)</li> <li>Landmark: 83</li> </ul>		<a href="http://www.cs.binghamton.edu/~jurt/TheSearch3DFE/3DFE_Analysis.html">http://www.cs.binghamton.edu/~jurt/TheSearch3DFE/3DFE_Analysis.html</a>	Commercial
4	BU_4DFE	<ul style="list-style-type: none"> <li>Images: 80000 3D face frames with 0 videos</li> <li>Variability: expressions</li> <li>Images: 444 3D facial scans</li> <li>Subj: 369 (age 1-75)</li> <li>Variability: genetic syndrome</li> <li>Landmark: 12</li> </ul>		<a href="http://www.facebase.org">www.facebase.org</a>	Free
5	FaceBase	<ul style="list-style-type: none"> <li>Variability: expressions</li> <li>Subj: 369 (age 1-75)</li> <li>Variability: genetic syndrome</li> <li>Landmark: 12</li> </ul>		<a href="http://www.facebase.org">www.facebase.org</a>	Free
6	DTU-3D	<ul style="list-style-type: none"> <li>Subj: 601</li> <li>Landmark: 73</li> </ul>			Not available
7	StringESRC	<ul style="list-style-type: none"> <li>Subj: 101</li> <li>Variability: expression</li> <li>Landmark: 18</li> </ul>		<a href="http://pics.sir.ac.uk/ESRC/index.htm">http://pics.sir.ac.uk/ESRC/index.htm</a>	Free

## Landmark

Type	Landmark	Count	Progress	Done
Human	Left Eye	14	100%	14
	Right Eye	14	100%	14
	Nose	14	100%	14
	Mouth	14	100%	14
	Ear	14	100%	14
	Forehead	14	100%	14
	Chin	14	100%	14
	Upper Lip	14	100%	14
	Lower Lip	14	100%	14
	Ear	14	100%	14
General	Left Eye	14	100%	14
	Right Eye	14	100%	14
	Nose	14	100%	14
	Mouth	14	100%	14
	Ear	14	100%	14
	Forehead	14	100%	14
	Chin	14	100%	14
	Upper Lip	14	100%	14
	Lower Lip	14	100%	14
	Ear	14	100%	14

## Method

No.	Paper	Category
17	Ali et al. (2015)	GS
21	Vezzalini et al. (2018)	GS
24	Li et al. (2018)	GS
28	Wang et al. (2017)	GS
29	Buchanan et al. (2017)	GS
33	Shah et al. (2016)	GS
34	Agüero et al. (2019)	TF
35	Chen et al. (2015)	TF
36	Yama et al. (2015)	TF
37	Yama et al. (2015)	TF
38	Yama et al. (2015)	TF
39	Yama et al. (2015)	TF
40	Yama et al. (2015)	TF
41	Yama et al. (2015)	TF
42	Yama et al. (2015)	TF
43	Yama et al. (2015)	TF
44	Yama et al. (2015)	TF
45	Yama et al. (2015)	TF
46	Yama et al. (2015)	TF
47	Yama et al. (2015)	TF
48	Yama et al. (2015)	TF
49	Yama et al. (2015)	TF
50	Yama et al. (2015)	TF
51	Yama et al. (2015)	TF
52	Yama et al. (2015)	TF
53	Yama et al. (2015)	TF
54	Yama et al. (2015)	TF
55	Yama et al. (2015)	TF
56	Yama et al. (2015)	TF
57	Yama et al. (2015)	TF
58	Yama et al. (2015)	TF
59	Yama et al. (2015)	TF
60	Yama et al. (2015)	TF
61	Yama et al. (2015)	TF
62	Yama et al. (2015)	TF
63	Yama et al. (2015)	TF
64	Yama et al. (2015)	TF
65	Yama et al. (2015)	TF
66	Yama et al. (2015)	TF
67	Yama et al. (2015)	TF
68	Yama et al. (2015)	TF
69	Yama et al. (2015)	TF
70	Yama et al. (2015)	TF
71	Yama et al. (2015)	TF
72	Yama et al. (2015)	TF
73	Yama et al. (2015)	TF
74	Yama et al. (2015)	TF
75	Yama et al. (2015)	TF
76	Yama et al. (2015)	TF
77	Yama et al. (2015)	TF
78	Yama et al. (2015)	TF
79	Yama et al. (2015)	TF
80	Yama et al. (2015)	TF
81	Yama et al. (2015)	TF
82	Yama et al. (2015)	TF
83	Yama et al. (2015)	TF
84	Yama et al. (2015)	TF
85	Yama et al. (2015)	TF
86	Yama et al. (2015)	TF
87	Yama et al. (2015)	TF
88	Yama et al. (2015)	TF
89	Yama et al. (2015)	TF
90	Yama et al. (2015)	TF
91	Yama et al. (2015)	TF
92	Yama et al. (2015)	TF
93	Yama et al. (2015)	TF
94	Yama et al. (2015)	TF
95	Yama et al. (2015)	TF
96	Yama et al. (2015)	TF
97	Yama et al. (2015)	TF
98	Yama et al. (2015)	TF
99	Yama et al. (2015)	TF
100	Yama et al. (2015)	TF



## Evaluation criteria

	Accuracy	Efficiency
Method	Comparing the detected LM locations with the ground truth LM locations	Comparing the computational cost
Measure	<ul style="list-style-type: none"> <li>Mean error of each landmark of all subjects</li> <li>Overall mean error</li> <li>RMSE (root mean square error)</li> <li>Ratio within a specified error range</li> </ul>	<ul style="list-style-type: none"> <li>Training time</li> <li>Detection time</li> </ul>

## Evaluation performance

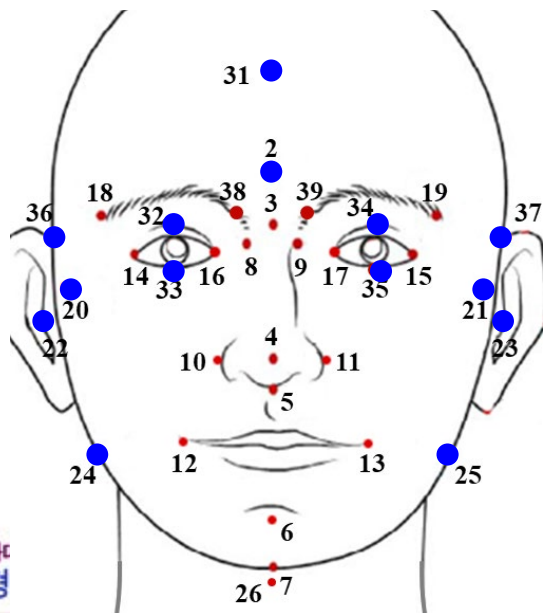
No.	Database	Features	Detected LMs	Mean error	Reference
1	Bosphorus	<ul style="list-style-type: none"> <li>Images: 4666 3D faces</li> <li>Subj: 105</li> <li>Variability: expressions, poses, occlusions</li> <li>Landmark: 22</li> </ul>	<ul style="list-style-type: none"> <li>7 LMs</li> <li>8 LMs</li> <li>10 LMs</li> <li>22 LMs</li> <li>83 LMs (manually extracted)</li> </ul>	<ul style="list-style-type: none"> <li>0.8 - 1.5 mm [24]</li> <li>2.7 - 7.2 mm [23]</li> <li>2.4 - 5.2 mm [21]</li> <li>2.1 - 6.0 mm [25]</li> <li>6.98 ± 3.94 mm (all) [10]</li> </ul>	
2	FRGCv2	<ul style="list-style-type: none"> <li>Images: 4007</li> <li>Subj: 466</li> <li>Variability: expressions</li> <li>Landmark: 8</li> <li>UND: 1680, 537, rotation</li> </ul>	<ul style="list-style-type: none"> <li>7 LMs</li> <li>7 LMs</li> <li>10 LMs (FRGC-UND)</li> <li>14 LMs</li> </ul>	<ul style="list-style-type: none"> <li>2.9 - 3.7 mm [22]</li> <li>1.2 - 6.9 mm [24]</li> <li>3.1 - 4.8 mm [21]</li> <li>2.66 ± 1.89 mm (all) [13]</li> </ul>	
3	BU_3DFE	<ul style="list-style-type: none"> <li>Images: 2400 3D facial models</li> <li>Subj: 100</li> <li>Variability: expressions, angles (about ±45° yaw angle)</li> <li>Landmark: 83</li> </ul>	<ul style="list-style-type: none"> <li>4 LMs</li> <li>7 LMs</li> <li>11 LMs</li> <li>14 LMs</li> <li>14 LMs</li> </ul>	<ul style="list-style-type: none"> <li>3.3 - 4.9 mm [24]</li> <li>4.2 - 17.2 mm [3]</li> <li>1.8 - 3.0 mm [19]</li> <li>2.6 - 4.7 mm [10]</li> <li>1.5 - 2.8 mm [13]</li> </ul>	



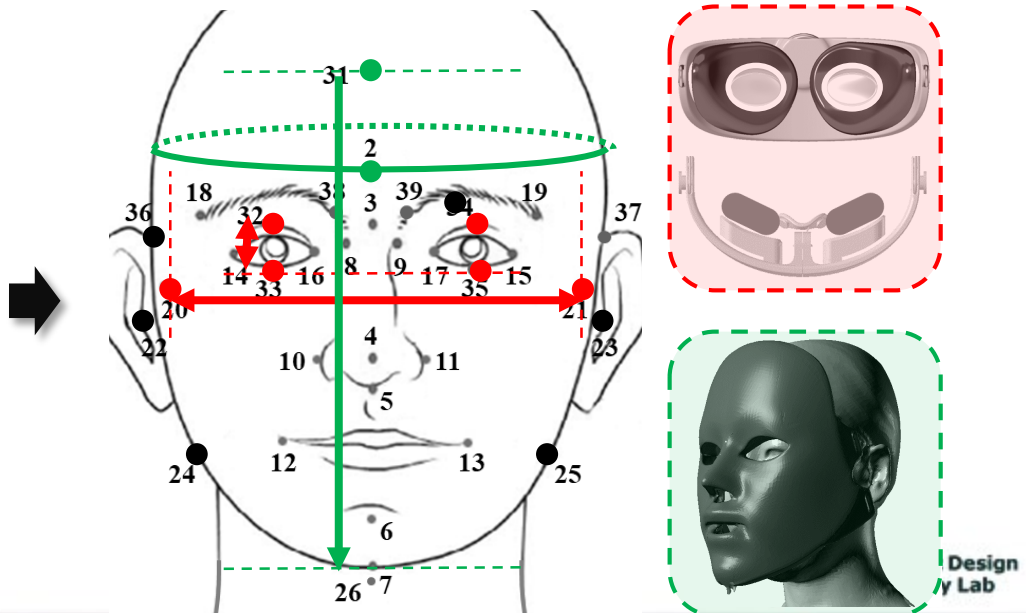
# Discussion (2/4)

- ❑ A 3D facial landmark detection method for **key landmarks of ergonomic applications** (e.g., anthropometric measurement and product design) with high performance needs to be developed.
- ❑ A **hybrid method** combining template-, AI-, and geometry-methods is promising to **customize LM detection** to satisfy the detection requirement in ergonomics.

LMs almost missed detection in current studies



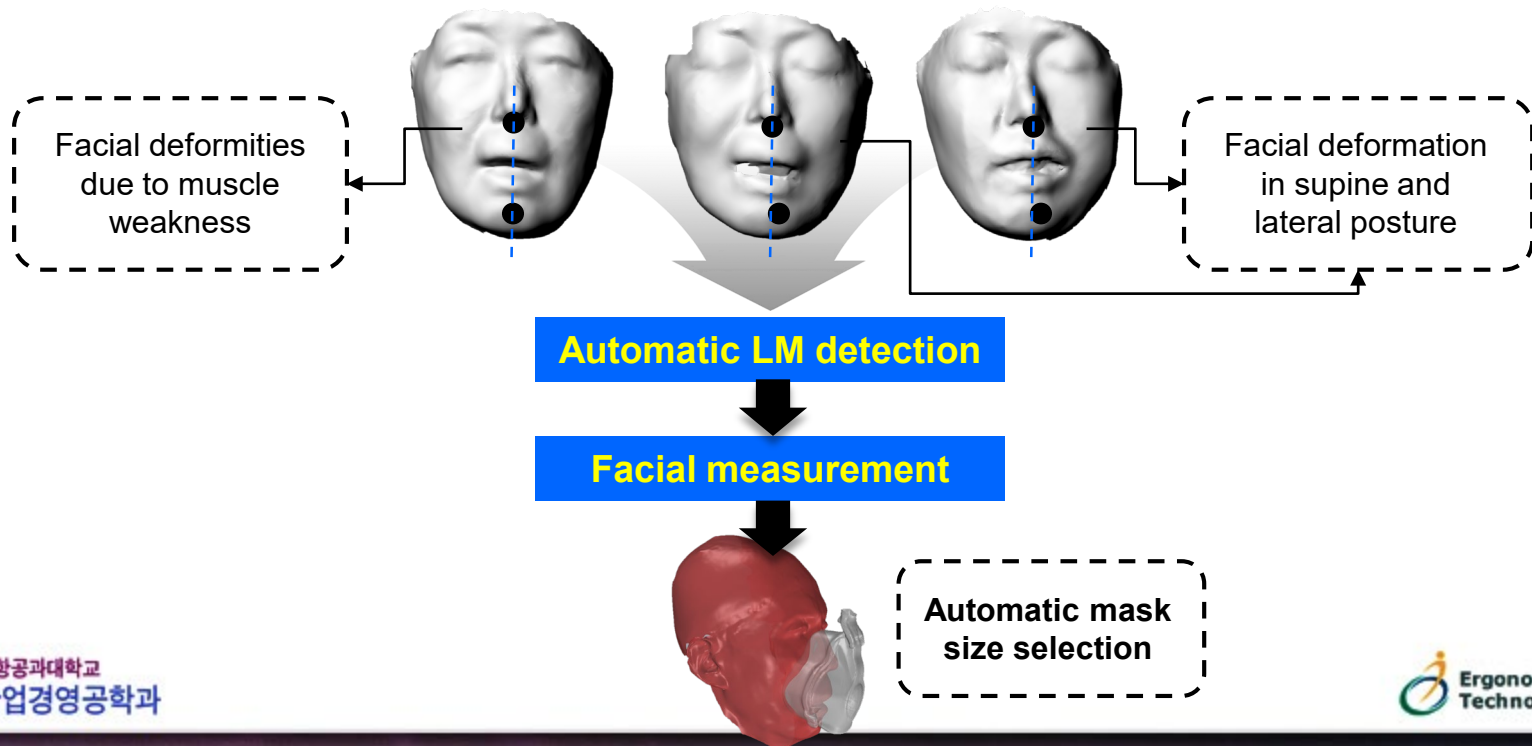
Key landmarks for ergonomic design



# Discussion (3/4)

- ❑ The performance (accuracy, efficiency, and stability) for **particular users** (with facial deformities, large-scale poses, various expressions, extreme illuminations, and partial occlusions) needs to be improved for ergonomic applications in real-world scenarios.

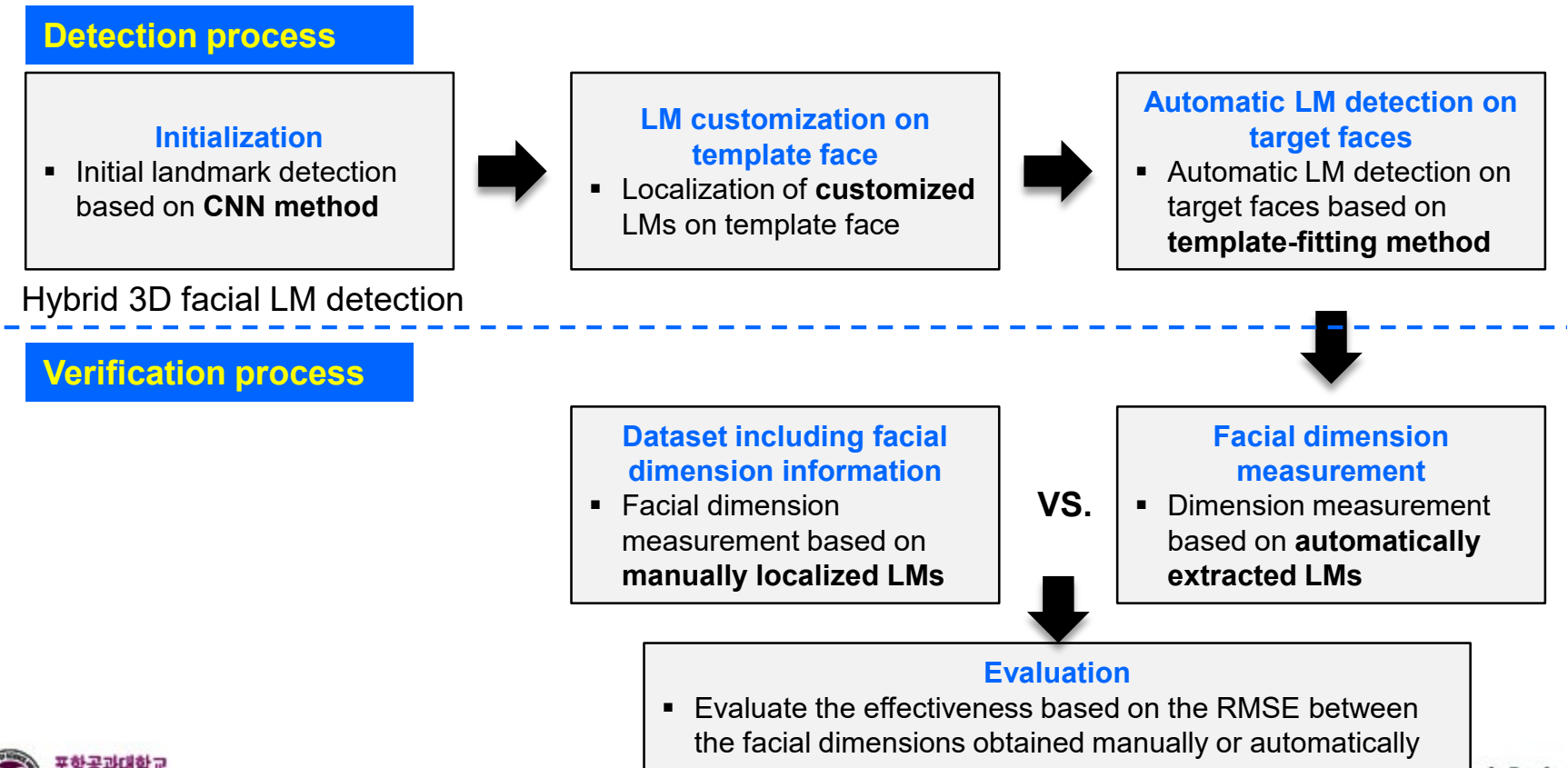
An ergonomic application for ALS patients with facial deformation



# Discussion (4/4)

- ❑ An **evaluation protocol** to **verify the effectiveness** of detected LMs for **facial dimension measurement** need to be developed.

## Evaluation protocol



경청해 주셔서 감사합니다.



본 연구는 양산부산대학교병원 의생명융합연구소의  
인큐베이팅 연구과제의 지원을 받아 수행된 결과입니다.